

# 1. STLP - Short Theorems with Long proofs

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Using ideas from small cancellation theory and VR (Vor-Rückwärts) rewrites to investigate a presentation of a group.

## 2. “Traditional” methods

- How can we use a computer to investigate a finitely presented group?
  - Coset enumeration.
  - Knuth-Bendix and variations.
- Here is another idea that looks promising, hopefully by having a guide (“curvature”) as to which consequences of the relators are interesting.

# 3. Overview of idea.

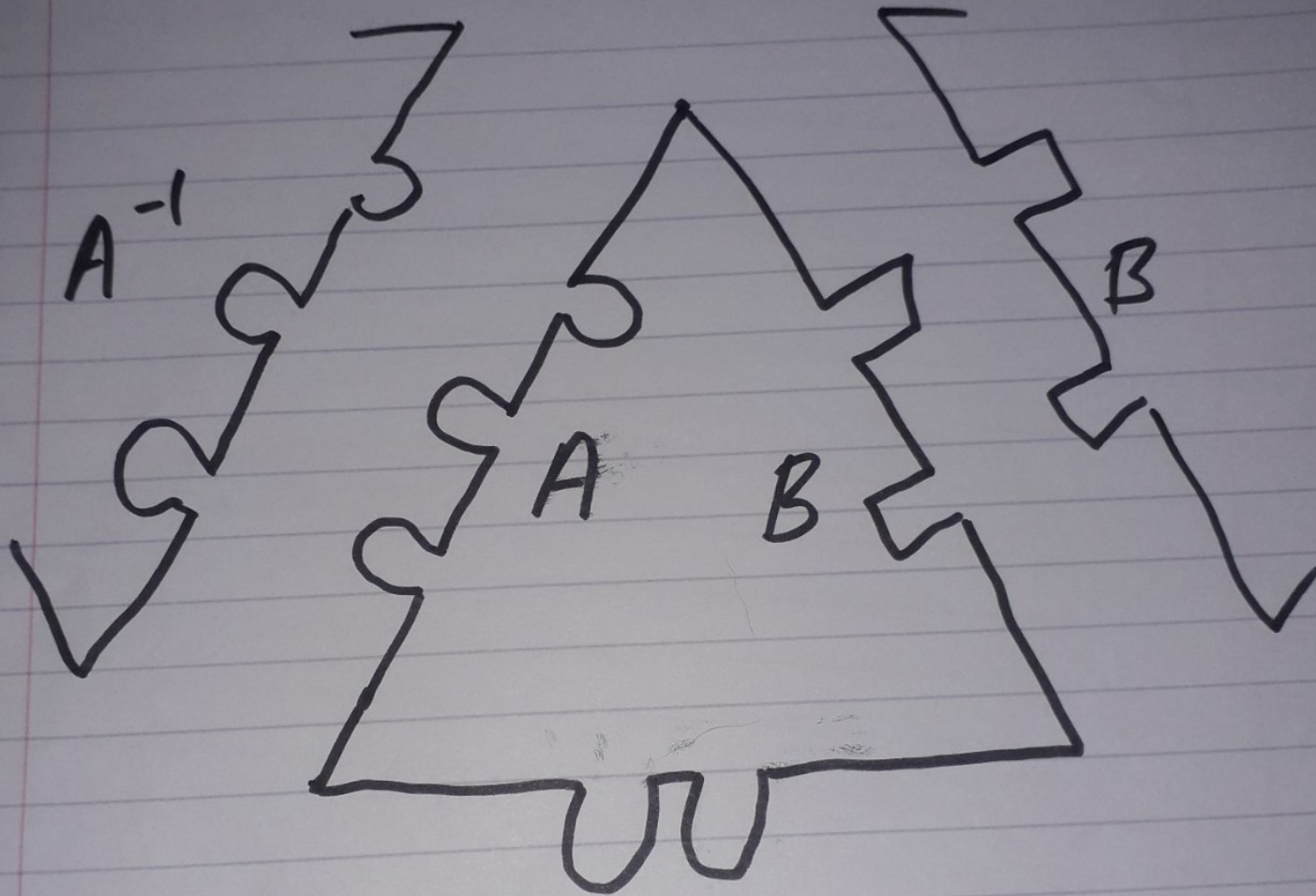
- Triangulate the presentation. All relators must be length three.
- Collect VR (Vor- and Rückwärts) rewrites  $W1 \leftrightarrow W2$  that apply in either direction and do not increase length.
- Our word-problem-solver takes a (cyclic) word and applies the VR rewrites in all ways. If it makes the empty word, it was the identity, and otherwise it was not.
- Use curvature to show that every van Kampen diagram has some  $W1$  on the boundary.

# 4. Assumptions

- In 20 minutes I must simplify. Inverses clutter up slides, so I've often omitted them. They are easily put back, or just imagine that all the generators have order two. I have deliberately glossed over some other issues, too.
- I must assume that all relators (except cancelling inverses) **have length 3**. This seems to be important, so to achieve this, we need to add generators and relators before we start.

# 5. Triangulation.

- All relators must be length 3. If there are longer relators e.g. ABCD... we introduce a new generator Z and replace AB by Z (a length 3 relator) so we now have ZCD...
- Some other fairly simple pre-processing of the presentation is needed to get it into a suitable form.



Jigsaw Triangles.



# 8. Main idea

- Either you can build a thing like that with your triangular jig-saw puzzle pieces, in which case the “base” is an STLP.
- Or you can't, in which case you can solve the word problem with a VR rewrite system.



# 9. Heuristics.

- “Typical” problem
  - 100 letters (50 generators + inverses)
  - 400 triangles (65 relators, rotations, inverse)
- Each edge fits  $\sim 3$  triangles.
- Big diagram has 3 edges for each 2 triangles . . .
- So you usually won’t be able to make it.

# 10. STLPs

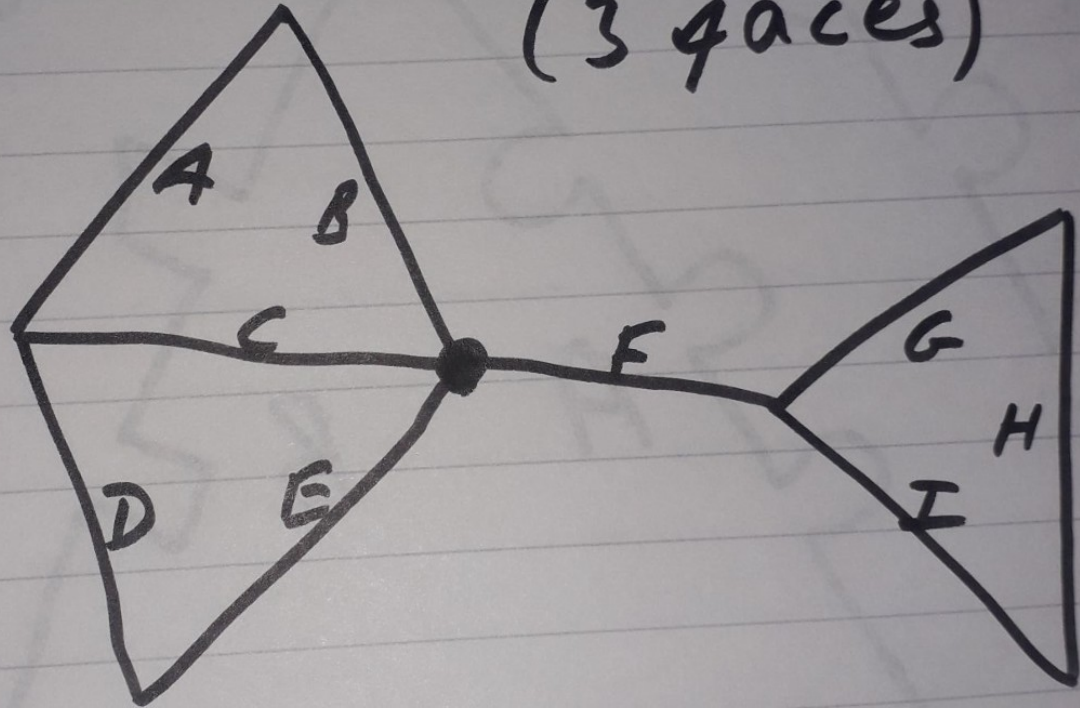
- Traditional methods may struggle if there are Short Theorems with (only) a Long Proof. Relations that hold, but not obviously so.
- What is a “Short Theorem”?
- A word with few letters that is the identity in the group.

# 11. What is a Long Proof?

- By definition of normal subgroup, every word that is the identity in the group is the cancelled product of conjugates of relators.
- I define the length of the proof as the number of relators needed.
- This is the number of “faces” in a van Kampen diagram.

A van Kampen diagram

(3 faces)



EDC. CAB. FGHIF

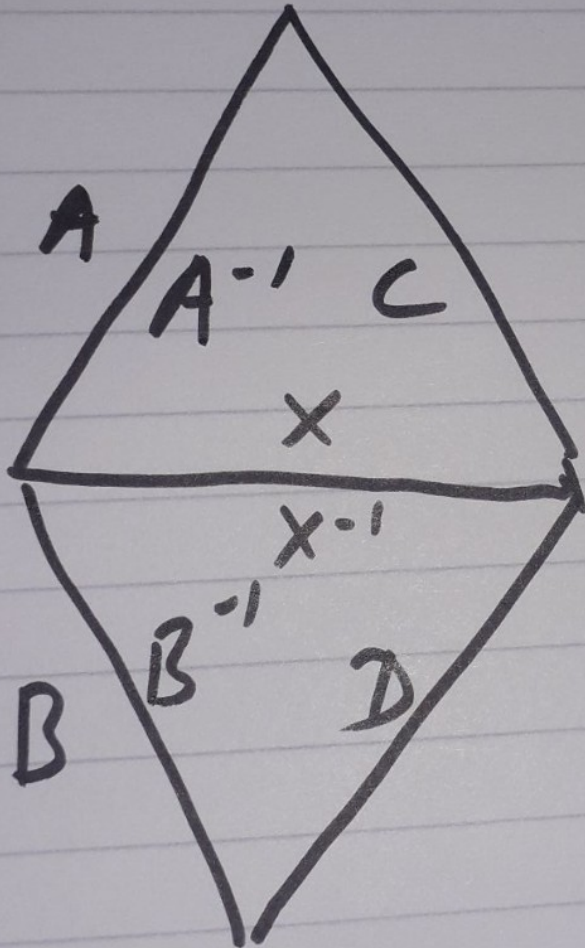
# 13. Dehn rewrites.

- If  $AA=1$  we can delete  $AA$  and make our word shorter.
- If  $ABC$  is a relator, we can replace  $AB$  by  $C$  and make our word shorter.
- These are the “Dehn” rewrites. They are not usually powerful enough to do much.

# 14. Diamond VR

- From two relators  $ACX$  and  $DBX$  we can conclude that  $AB = CD$ . This is the “diamond” relation.
- Diamond VR takes a word and does diamond rewrites and rotations in all possible ways hoping to reduce to the empty word.
- If the length can ever goes down (by a Dehn rewrite) we start again with that new, shorter word.

# Diamonds



$$A^{-1}C X \cdot X^{-1} D B^{-1} = 1$$

$$A^{-1}C D B^{-1} = 1$$

$$CD = AB$$

# 16. Diamond VR is powerful.

- There are actually plenty of (triangulated) presentations where Diamond VR solves the word-problem.
- Even if it doesn't always work, we may consider words where it *does* work as boring - the opposite of interesting.
- This definition of interesting is usable!



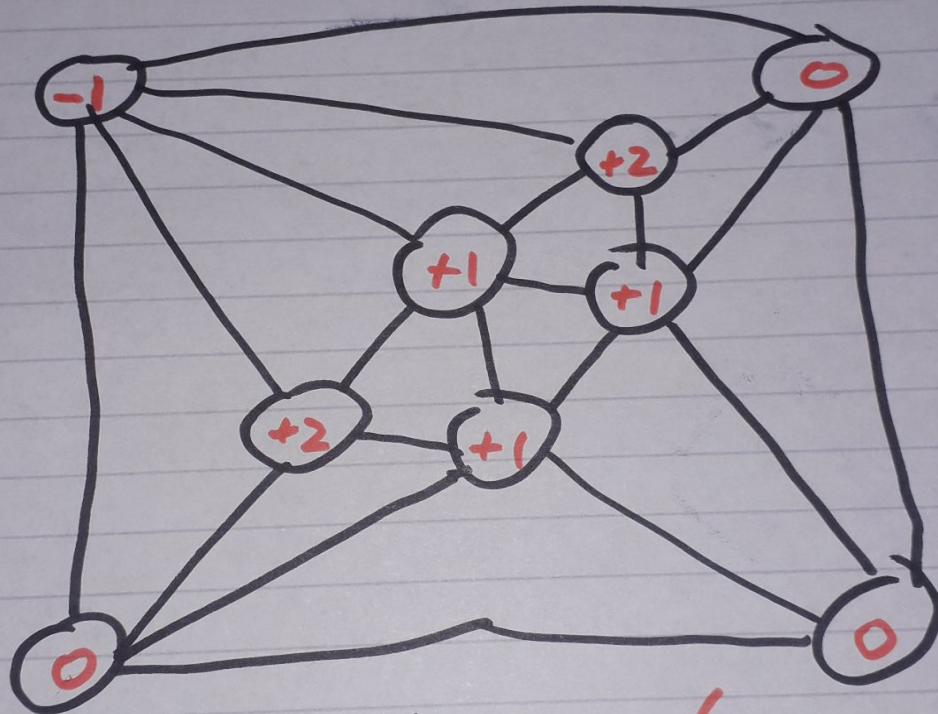
# 17. “Curvature”

- In the case of triangles, I define the “curvature” of a vertex where  $T$  triangles and  $E$  edges meet as

$$\text{Curvature} = 6 + 2.T - 3.E$$

- A simple application of Euler’s formula ( $\text{faces} + \text{vertices} = \text{edges} + 2$ ) then tells us that the sum of the curvature over a whole diagram is always 6.

A van Kampen diagram  
with curvature marked in red.



The total curvature is 6.

# 19. The driving force.

- If Diamond VR cannot reduce the number of triangles in a diagram, the curvature of every boundary vertex is zero or negative, so we conclude that . . .
- There must be quite a few internal vertices with positive curvature . . . at most five triangles meet there.

## 20. So what can we actually do?

- The first idea is to jig-saw-fit at most five triangles together at an internal vertex in all possible ways . . . .
- This is a finite process and, under reasonable conditions, is entirely practical.
- If there are none, we have proved that Diamond VR solves the word problem.

# 21. If we find a bad diagram?

- We could triangulate these too.
- We could pass them on to Knuth-Bendix
- We could pass them on to Todd-Coxeter
- **We could add more VR rules for them.**
  
- I think it fair to say that this area is ripe for further research.

## 22. Add More VR rules

- VR rules can go either way, so we potentially have a large search problem.
- We can associate a **price** to each rule to limit the search to a given total price.
- Here the price is the number of triangles that the rule removes – diamonds, for example, have price 2 (2 triangles).

## 23. An algorithm?

- Given a word that is the identity, is there a van Kampen diagram to prove it with  $T$  triangles. For definite.
- We collect some rules  $W1 \rightarrow W2$  in  $t$  triangles.
- And prove (using curvature) that every van Kampen diagram has some  $W1$  on the boundary.