

# Constructive recognition

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# Constructive recognition: the main tasks

$H = \langle X \rangle \leq \text{GL}(d, q)$  where  $H$  is (quasi)simple.

- 1 Given  $h \in H$ , express  $h = w(X)$ .  
("Constructive membership problem")
- 2 Given  $G = \langle Y \rangle$  where  $G$  is representation of  $H$ ,
  - ▶ solve constructive membership problem for  $G$ ;
  - ▶ construct "effective" isomorphisms  
 $\phi : H \mapsto G$   
 $\tau : G \mapsto H$ .

Key idea: standard generators.

# Using standard generators

Define *standard generators*  $\mathcal{S}$  for  $H = \langle X \rangle$ .

Need algorithms to:

- ▶ Construct  $\mathcal{S}$  as *words* in  $X$ .
- ▶ For  $h \in H$ , express  $h$  as  $w(\mathcal{S})$  and so as  $w(X)$ .

If  $\langle Y \rangle = G \simeq H$  then:

- ▶ Find standard generators  $\bar{\mathcal{S}}$  in  $G$  as words in  $Y$ .
- ▶ For  $g \in G$ , express  $g$  as  $w(\bar{\mathcal{S}})$  and so as  $w(Y)$ .

Choose  $\mathcal{S}$  so that solving for word in  $\mathcal{S}$  is easy.

Now define isomorphism  $\phi : H \mapsto G$  from  $\mathcal{S}$  to  $\bar{\mathcal{S}}$

Effective: if  $h = w(\mathcal{S})$  then  $\phi(h) = w(\bar{\mathcal{S}})$ .

Similarly  $\tau : G \mapsto H$ .

# Standard generators for $SL(d, q)$

Leedham-Green & O'B (2009).

Natural module  $V$  for  $H = SL(d, q)$  with basis  $\{e_1, \dots, e_d\}$ .

Define standard generators  $s, \delta, u, v$  for  $H$ :

$s, \delta, u$  lie in copy of  $SL(2, q)$  and act on  $\langle e_1, e_2 \rangle$  as:

$$s = \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix} \quad \delta = \begin{pmatrix} \omega & 0 \\ 0 & \omega^{-1} \end{pmatrix} \quad u = \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix}$$

cycle  $v$  maps

$$e_1 \mapsto e_d \mapsto -e_{d-1} \mapsto -e_{d-2} \mapsto -e_{d-3} \cdots \mapsto -e_1$$

Given  $h \in H$ , write  $h = w(\mathcal{S})$  via echelonisation.

Simplest case:  $G$  and  $H$  *identical*.

Algorithm input  $H = \langle X \rangle = \text{SX}(d, q)$

First task: construct  $\mathcal{S}$  as *words* in  $X$ .

# The basic algorithm

- ▶ Construct two subgroups  $H$  and  $K$  in  $G$  so

$$H = \begin{pmatrix} \text{SX}_m & & \\ & & \\ & & 1_{d-m} \end{pmatrix} \quad \text{and} \quad K = \begin{pmatrix} 1_m & & \\ & & \\ & & \text{SX}_{d-m} \end{pmatrix}$$

- ▶ Recursively construct standard generators  $\mathcal{S}_H$  and  $\mathcal{S}_K$  for  $H$  and  $K$
- ▶ all but cycle from standard generators for  $G$  contained in  $\mathcal{S}_H$
- ▶ cycle is constructed by glueing two cycles from  $\mathcal{S}_H$  and  $\mathcal{S}_K$ .  
e.g. if  $G = \text{SL}(d, q)$  with even  $d$  and  $q$ , then

$$\underbrace{\begin{pmatrix} \text{yellow } 1_{m-2} & 1_2 \\ & & \\ & & 1_{d-m} \end{pmatrix}}_{\text{cycle in } \text{SL}_m} \underbrace{\begin{pmatrix} 1_{m-2} & & & \\ & 0 & 1_2 & \\ & 1_2 & 0 & \\ & & & 1_{d-m-2} \end{pmatrix}}_{\text{glue } g} \underbrace{\begin{pmatrix} 1_m & & & \\ & & & \\ & & \text{green } 1_{d-m-2} & 1_2 \\ & & & \end{pmatrix}}_{\text{cycle in } \text{SL}_{d-m}} = \underbrace{\begin{pmatrix} & & & 1_2 \\ & \text{blue } 1_{d-2} & & \\ & & & \\ & & & \end{pmatrix}}_{\text{cycle in } G}$$

Theorem (Leedham-Green and O'Brien, 2009)

*There is a Las Vegas algorithm that takes as input  $G = SX(d, q) = X$  of bounded cardinality of  $GL(d, q)$ , and returns standard generators for  $G$  as SLPs of length  $O(\log^3 d)$  in  $X$ . The algorithm has complexity  $O(d^4 \log q)$  measured in field operations.*

$t$  is involution in  $G$ , with eigenspaces  $E_+$  and  $E_-$

$C_G(t)$  is  $(GL(E_+) \times GL(E_-)) \cap SL(d, q)$ .

A *strong involution* in  $SX(d, q)$  has  $-1$ -eigenspace of dimension in range  $(d/3, 2d/3]$ .

# $G = \text{SX}(d, q)$ for $q$ odd

- 1 Find and construct strong involution  $t$  having  $-1$ -eigenspace of dimension  $m$ .
- 2 Now construct  $C_G(t)$ . Construct the direct summands of the derived group to obtain  $\text{SX}(m, q)$  and  $\text{SX}(d - m, q)$  as *subgroups* of  $G$ .
- 3 Recursively construct standard generators for  $\text{SX}(m, q)$  and  $\text{SX}(d - m, q)$ .
- 4 Construct centraliser  $C$  of involution

$$\begin{pmatrix} I_{m-2} & 0 & 0 \\ 0 & -I_4 & 0 \\ 0 & 0 & I_{d-m-2} \end{pmatrix}$$



5. Within  $C$  solve constructively for matrix  $g$

$$\begin{pmatrix} I_{m-2} & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & -1 & 0 & 0 & 0 & 0 \\ 0 & 0 & -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & I_{d-m-2} \end{pmatrix}$$

6. Now  $m$ -cycle  $v_m$  and  $(d - m)$ -cycle  $v_{d-m}$  “glued” together by  $g$  to produce  $d$ -cycle  $v_m g v_{d-m}$ .

# Cost of finding a strong involution

First step: search for an element of  $SX(d, q)$  of even order that has as a power a strong involution.

Theorem (Lübeck, Niemeyer, Praeger, 2009)

*For an absolute constant  $c$ , the proportion of  $g \in SX(d, q)$  such that a power of  $g$  is a strong involution is  $\geq c/\log d$ .*

Recursion to smaller cases requires additional results.

Theorem (Leedham-Green & O'Brien, 2009)

*For some absolute constant  $c$ , the proportion of  $g \in SX(d, q)$  such that a power of  $g$  is a "suitable" involution is  $\geq c/d$ .*

Bray (2001): Monte Carlo algorithm to construct  $C_G(t)$  for involution  $t \in G$ .

Algorithm exploits properties of dihedral group.

- 1 If  $[t, g]$  has odd order  $2m + 1$ , then  $g[t, g]^m$  commutes with  $t$ .
- 2 If  $[t, g]$  has even order  $2m$ , both  $[t, g]^m$  and  $[t, g^{-1}]^m$  commute with  $t$ .

So convert random elements of  $G$  into elements of  $C_G(t)$ .

Elements not, in general, uniformly-distributed, but:

### Lemma

*If  $g$  is uniformly distributed among the elements of  $G$  for which  $[t, g]$  has odd order, say  $2n + 1$ , then  $g[t, g]^n$  is uniformly distributed among the elements of  $C_G(t)$ .*

If odd order case occurs *sufficiently often*, we can construct nearly-uniformly distributed random elements of  $C_G(t)$  in polynomial time.

## Theorem (Parker & Wilson, 2009)

*Let  $G$  be a simple group of Lie type, of Lie rank  $r$ , defined over field of odd characteristic. The probability that  $[t, g]$  has odd order, where  $t$  is a fixed involution and  $g$  is a random element of  $G$ , is at least  $c/r$  for some absolute constant  $c$ .*

Example: lower bound for  $\text{PSL}_d(q)$  is  $\frac{1}{12d}$ .

Method: for each class of involutions, find a dihedral group of twice odd order generated by two involutions of this class, and show that a significant proportion of pairs of involutions in this class generate such a dihedral group.

Bray (2001)

Parker & Wilson (2010)

Holmes, Linton, O'B, Ryba, Wilson (2008)

Let  $\mu$ ,  $\xi$  and  $\rho$  denote the costs of a group operation, constructing a random element of  $G$ , and an order oracle respectively.

## Theorem

*Let  $H$  be a simple group of Lie rank  $r$  defined over a field of odd characteristic. The centraliser in  $H$  of an involution can be computed in time  $O(r(\xi + \rho) \log(1/\epsilon) + \mu r^2)$  with probability of success at least  $1 - \epsilon$ , for  $\epsilon > 0$ .*

This is a black-box Monte Carlo algorithm.

# Even characteristic: Problems

- ▶ involutions cannot be found efficiently by a random search  
Guralnick & Lübeck (2001): proportion of elements in  $G$  of even order is  $< 5/q$ ;
- ▶ groups for a recursion cannot be found in centraliser;  
Aschbacher & Seitz (1976): various types of involutions.

## Theorem (Aschbacher & Seitz)

*If  $g \in G$  is a good involution, then, mod base change,*

$$C_G(g) = \begin{pmatrix} \text{GL}_r & * & * \\ & \text{GL}_{d-m} & * \\ & & \text{GL}_r \end{pmatrix} \cap G \quad \text{or} \quad C_G(g) = \begin{pmatrix} \text{Sp}_r & * & * \\ & \text{SX}_{d-m} & * \\ & & \text{Sp}_r \end{pmatrix}$$

*where  $r = \text{rank}(g - 1)$ ,  $m = 2r$ , and  $\text{SX}_{d-m}$  same type as  $G$ .*

# Even characteristic – The general approach

- ▶ find  $H = SX(m, q) \leq G$  where  $m \in [d/3, 2d/3]$  is even or  $4|m$ ; if  $G$  is linear or unitary, then so is  $H$ , otherwise  $\Omega^+$ ;

(via base change)  $H = \begin{pmatrix} \boxed{SX_m} & \\ & \boxed{1_{d-m}} \end{pmatrix}$  and  $K = \begin{pmatrix} \boxed{1_m} & \\ & \boxed{SX_{d-m}} \end{pmatrix}$

- ▶ Recursion: construct standard generators of  $SX_m$  in  $H$  and a *good* involution  $g \in H$  with  $r = \text{rank}(g - 1) = m/2$
- ▶ in  $C_G(g)$  find  $K = SX(d - m, q) \leq G$
- ▶ Recursion: construct standard generators of  $SX_{d-m}$  in  $K$
- ▶ glue the cycles of  $SX_m$  and  $SX_{d-m}$



# Constructing $H \leq G = \langle X \rangle$

- ▶ Find  $g \in G$  with 1-eigenspace of dimension  $d/2 < e < 5d/6$ ; proportion of elements in  $G$  which power to such  $g$  is  $O(1/d)$  (Lübeck, Niemeyer & Praeger, 2009)
- ▶ consider random conjugate  $h = g^k$  in  $G$ ; expect
$$S = \ker(g - 1) \cap \ker(h - 1) \quad \text{of dim. } 2e - d,$$
$$I = \text{im}(g - 1) + \text{im}(h - 1) \quad \text{of dim. } m = 2(d - e)$$
- ▶ choose basis through  $V = I \oplus S$ , so that

$$H = \left( \begin{array}{c|c} U & \\ \hline & 1_{d-m} \end{array} \right) \leq G$$

with  $U = \langle a, b \rangle \leq \text{SX}(m, q)$  of degree  $m \in [d/2, 2d/3]$

Theorem (Praeger, Seress, Yalcinkaya)

$U = \langle a, b \rangle = \text{SX}(m, q)$  with probability at least  $1 - c/q$ .

# Constructing $K \leq G = \langle X \rangle$

- Recursion: construct standard generators of  $SX_m$  in  $H$  and good involution  $g$  of corank  $r = m/2$ ; via base change

$$g \rightsquigarrow \begin{pmatrix} \boxed{1_r} & \boxed{1_r} & & \\ & \boxed{1_r} & & \\ & & \boxed{1_{d-m}} & \\ & & & \end{pmatrix} \rightsquigarrow \begin{pmatrix} \boxed{1_r} & & \boxed{1_r} & \\ & \boxed{1_{d-m}} & & \\ & & & \boxed{1_r} \\ & & & \end{pmatrix}$$

- In centraliser  $C_G(g)$  construct

$$C = \begin{pmatrix} \boxed{SX_r} & \boxed{*} & \boxed{*} \\ & \boxed{SX_{d-m}} & \boxed{*} \\ & & \boxed{SX_r} \end{pmatrix} \leq C_G(g)$$

Bray (2000): random elements in centraliser

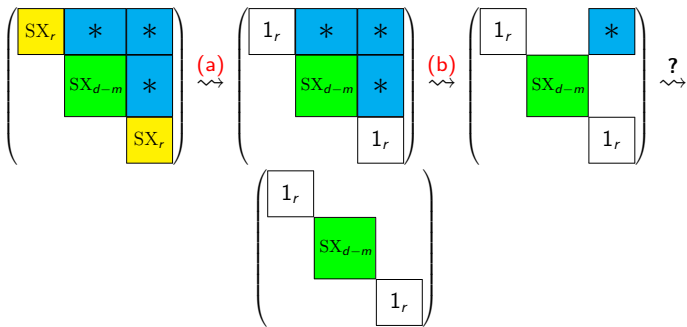
Kantor & Lubotzky (1990): random generation

### Theorem (Babai, Palfy, Saxl (2010))

*For every prime  $p$  the proportion of  $p$ -regular elements in  $\text{PSX}(d, q)$  is at least  $1/(2d)$ .*

### Lemma

*Let  $K = H \rtimes M$  where  $M$  is abelian and of exponent 2. Let  $h \in H$  be of odd order and assume it acts fixed point freely on  $M$ . If  $k = am \in K$  where  $a \in C_H(h)$  and  $m \in M$ , then  $a = hk(hh^k)^{(|h|-1)/2}$ .*



(a) N & P (1998), Babai et al. (2010): construct direct factor

(b) find random  $f = \begin{pmatrix} \boxed{u} & & * \\ & \boxed{1_{d-m}} & \\ & & \boxed{u} \end{pmatrix}$  of odd order  $k$  with  $u$  irreducible;

if  $y = \begin{pmatrix} \boxed{1_r} & * & * \\ & \boxed{v} & * \\ & & \boxed{1_r} \end{pmatrix}$ , then  $fy(ff^y)^{(k-1)/2} = \begin{pmatrix} \boxed{1_r} & & * \\ & \boxed{v} & \\ & & \boxed{1_r} \end{pmatrix}$

(c) Guralnick & Lübeck (2001): squaring

$SX(d, q)$  where  $d = 2, 3, 4$ .

Conder, Leedham-Green, O'B (2006):  $SL_2(q)$ .

Lübeck, Magaard and O'B (2006):  $SL_3(q)$ .

Burns (2009):  $SL_4(q)$ .

Theorem (Dietrich, L-G, Lübeck, O'B)

*Let  $G = \langle X \rangle$  be a classical group in natural representation and even characteristic. There is a Las Vegas algorithm which constructs the standard generators for  $G$  as words in  $X$ . Subject to a discrete logarithm oracle, the algorithm needs*

$$O(d^4 \log d \log^2 q)$$

*field operations.*

Easy modification: Las Vegas algorithm to construct involution in  $G$  as word in  $X$

Elliot Costi (2009): algorithms to write element of  $G$  as SLP on our standard generators.

- ▶  $G = \mathrm{SX}(d, q)$ : Complexity:  $O(d^3 \log q)$
- ▶  $G \leq \mathrm{GL}(n, q)$  is defining char (projective) irreducible representation of  $\mathrm{SX}(d, q)$ . Complexity:  $O(n^3 \log^3 q + n^4 \log q)$ .

Schneider *et al.* (2011): arbitrary repn, our standard generators.

## Theorem (Kantor & Seress, 2001)

*There is a Las Vegas algorithm which when given a perfect group  $G = \langle X \rangle \leq GL(V)$  where  $G/Z(G)$  is isomorphic to a classical simple group of known characteristic produces a constructive isomorphism  $G/Z \mapsto C$ .*

Algorithm not polynomial in size of input:  
factor of  $q$  in the running time.



# Central difficulty?

Need to find elements of order  $p$  and they're hard to find!

$\rho(G)$  is proportion of  $p$ -singular elements in  $G$ .

Kantor, Isaacs, Spaltenstein (1995); Guralnick & Lübeck (2003)

## Theorem

$\frac{2}{5q} < \rho(G) < \frac{5}{q}$  where  $G$  is a group of Lie type defined over  $\text{GF}(q)$ .

So random search requires  $O(q)$  random selections.

Brooksbank & Kantor (2001): algorithms can be made polynomial in  $\log q$  given an *oracle* for constructive membership testing in  $\langle X \rangle \cong \text{SL}(2, q)$ .

Critical task: **find transvection as word in  $X$** .

Proportion is  $O(1/q)$ , can't search randomly.

B & K (2001-2006): Black-box algorithms for the classical families which run in polynomial time subject to existence of  $\text{SL}(2, q)$  *oracle*.

# Constructive recognition for $SL(2, q)$

Landazuri & Seitz (1974), Seitz & Zalesskii (1993): faithful projective representations in cross characteristic have degree that is **polynomial** in  $q$ , so critical focus is **defining characteristic representation**.

Let  $\tau(d)$  denote the number of factors of  $d$ .

**Theorem (Conder, Leedham-Green, O'B, 2006)**

*$G \leq GL(d, F)$  for  $d \geq 2$ , where  $F$  has same characteristic as  $GF(q)$ . Assume that  $G$  is isomorphic modulo scalars to  $PSL(2, q)$ . Then, subject to a fixed number of calls to a Discrete Log Oracle, there exists a Las Vegas algorithm that constructs an epimorphism from  $G$  to  $PSL(2, q)$  at a cost of at most  $O(d^5 \tau(d))$  field operations.*

## Theorem (Brauer & Nesbitt, 1940)

Let  $F$  be an algebraically closed field of characteristic  $p$ , and let  $V$  be an irreducible  $F[G]$ -module for  $G = \mathrm{SL}(2, q)$ , where  $q = p^e$ . Then  $V \simeq T_1 \otimes T_2 \otimes \cdots \otimes T_t \otimes_{\mathrm{GF}(q)} F$ , where  $T_i$  is the  $s_i$ -fold symmetric power  $S_{s_i}$  of the natural  $\mathrm{GF}(q)[G]$ -module  $M$  twisted by the  $f_i$ th power of the Frobenius map, with  $0 \leq f_1 < f_2 < \cdots < f_t < e$ , and  $1 \leq s_i < p$  for all  $i$ .

$G$  absolutely irreducible representation of  $\mathrm{SL}(2, q)$ .

Three components to constructive recognition algorithm for  $G$ .

- 1 Decompose tensor product to obtain one symmetric power  $T_i$ .
- 2 Decompose  $T_i$  to obtain  $\mathrm{SL}(2, q)$  in its natural representation.
- 3 Construct standard generators for  $\mathrm{SL}(2, q)$ .

# Standard generators for $SL(2, q)$ in natural repn

- 1 Find  $A \in H$  of order  $q - 1$  and  $B$  a random conjugate of  $A$ .
- 2 Compute eigenvectors  $u$  and  $v$  of  $A$ , with corresponding eigenvalues  $a$  and  $a^{-1}$ .
- 3 Find a random element  $C$  of  $H$  and an  $i$  such that  $B^i C$  fixes  $\langle u \rangle$ , if such an  $i$  exists. If  $A$  and  $B^i C$  lie in  $SL(2, q)$  and have common eigenvector  $u$ , then  $S = [A, B^i C]$  is a transvection fixing  $u$ .
- 4 Similarly, find a random element  $D$  of  $H$  and a  $j$  such that  $B^j D$  fixes  $\langle v \rangle$  and  $T = [A, B^j D]$  is not trivial. Now,  $T$  is a non-trivial transvection fixing  $v$ .
- 5 Write  $S, T, A$  with respect to the ordered basis  $(u, v)$  to obtain generating set for  $SL(2, q)$ .

Step 3 critical:  $i$  exists if and only if  $\langle u \rangle C^{-1}$  lies in the orbit of  $\langle u \rangle$  under  $\langle B \rangle$ .

$B^i C$  fixes  $\langle u \rangle$

Equivalently:  $a^{2^i} = \mu$  where  $\mu \in \text{GF}(q)$ .

Its solution relies on *discrete log*.

**Easy** to find elements of order  $q - 1$ :

proportion is  $\phi(q - 1)/2(q - 1) > 1/2 \log \log q$ .

Now given  $x \in \text{SL}(2, q)$ , use echelonisation to write  $x$  as word in  $S, T, A$ .

Lübeck, Magaard, O'B (2007).

Exploit solution for  $SL(2, q)$  to find generators for set of six root subgroups in  $G$  which are normalised by single maximal torus.

Now parameterise root subgroups.

Also: algorithm to write  $g \in G$  as word in images of standard generators.

Wilson (1996): standard generators for sporadic  $G = \langle Y \rangle$

Bray and Wilson: black-box algorithms to find these (as words) in  $Y$ .

Two methods to solve constructive membership problem for  $G$ .

- ▶ Random Schreier works well for many – with careful choice of base points (O'B & Wilson, 2002).
- ▶ REDUCTION algorithm of Holmes et al. (2008): reduces constructive membership problem in  $G$  to three instances of the same problem for involution centralisers in  $G$ .



- ▶  $A_n$ : Bratus & Pak (2000), Holt; Beals et al. (2001-05). Black-box.
- ▶ Exceptional groups:
  - ▶ Henrik Bäärnhielm (2006-2009): Algorithms for matrix representations of Suzuki, large and small Ree groups.
  - ▶ Kantor & Magaard (2010): black-box algorithms.
- ▶ Small degree representations of  $SL(d, q)$  (Magaard, O'B, Seress, 2008).