Algorithmic Generalisations of Small Cancellation Theory

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joint work with Jeffrey Burdges, Stephen Linton,

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What can you tell me about the finitely presented group

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(You may use a computer for this exercise!)

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Can we solve the word problem?

Let's look at the toys

We draw connected finite graphs in the plane and label them:



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Edges are pairs of directed edges which are labelled by 2 letters each.

Diagram problems

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Problem (Isoperimetric inequality)

Find and prove (algorithmically) a function $f : \mathbb{N} \to \mathbb{N}$, such that for every cyclic word w of length k that is the boundary label of a diagram, there is one with at most f(k) internal regions.









{finite connected planar embedded graphs}/ \sim is in bijection with



{finite connected planar embedded graphs}/ ~ is in bijection with $\{(E, F, V) \in S_n^3 \mid n \in \mathbb{N}, EFV = 1, \langle E, F \rangle \text{ is transitive}, \\ #cycles of } E, F \text{ and } V \text{ is } n+2, \\ E \text{ is a fixed-point free involution}}/\sim$

Rules for the labels

We label every half-edge with two symbols,

- one for the corner to the right of where it starts, and
- one for the right hand side of it:



We now need rules for the corner labels and the edge labels.

A pongo is a set *P* with a subset $P_+ \subset P$, such that $P_0 := P \dot{\cup} \{0\}$ is a semigroup with 0 and:

if $xy \in P_+$ for $x, y \in P$, then $yx \in P_+$.

The elements in P_+ are called acceptors.

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Lemma (Cyclicity)

Let P be a pongo, if $p_1p_2 \cdots p_k \in P_+$, then all rotations $p_ip_{i+1} \cdots p_kp_1p_2 \cdots p_{i-1} \in P_+$.

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Using a finite pongo is equivalent to using a finite state automaton.

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(For the experts:

This is a generalisation of the rules of van Kampen diagrams.)

Definition (Valid diagram)

Let *P* be a pongo and *A* be an edge alphabet. A valid diagram is: an $n \in \mathbb{N}$ and three permutations $E, F, V \in S_{\{1,2,...,n\}}$ and a labelling function $\ell : \{1, ..., n\} \rightarrow P \times A, x \mapsto (\ell_P(x), \ell_A(x))$, such that • *EFV* = 1.

- E is a fixed point free involution,
- $\langle E, F \rangle$ is a transitive subgroup of S_n ,
- the total number of cycles in *E*, *F* and *V* is n + 2,
- $\ell_P(x) \cdot \ell_P(xV) \cdot \ell_P(xV^2) \cdots \in P_+$ for every *V*-cycle $x \langle V \rangle$, and
- $\ell_A(xE) = \overline{\ell_A(x)}$ for all *E*-cycles (x, xE).

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If f can be chosen linear, we call (P, A, R) hyperbolic.

$G := \langle S, R, T \mid \overline{SR, T^2, S^3, (ST)^7, (STS^2T)^{13}} \rangle$ can be studied by:

 $P = \{S, R, 1\}$ with $P_+ = \{1\}$ and SR = RS = 1, SS = R, RR = S

$$A = \{T\}$$
 with $\overline{T} = T$

- $R = \{((S,T), (S,T), (S,T), (S,T), (S,T), (S,T), (S,T), (S,T)), (S,T), (S,T),$
 - ((R, T), (R, T), (R, T), (R, T), (R, T), (R, T), (R, T)),

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You only have to chose the right pongo and edge alphabet!

Theorem (Euler's formula)

In a planar embedded graph we have:

#vertices - #edges + #bounded regions = 1

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Combinatorical curvature: We endow

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Observation

The total sum of our combinatorial curvature is always +1.

We redistribute the curvature locally in a conservative way.

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- Edges have different length (number of mini-edges).
 Both half-edges in an edge get an equal amount.
- Vertices have different valency. Only outgoing half-edge receives.

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A pubcrawler crawls around (locally) from half-edge to half-edge and collects curvature. He deposits it on his orbit.

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Definition of the pubcrawl (C_1, C_2, \ldots, C_d)

Let $Y := X \times D$ and define $\Delta : Y \to Y, (x, i) \mapsto (xC_i, \pi_D(i+1)).$

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 Δ describes a step of the crawler, we sum curvature over $\langle \Delta \rangle$ -orbits.

Let $L := \{1, 2, \dots, \ell\}$ and $a_1, a_2, \dots, a_\ell \in \mathbb{R}$ and $S := \sum_{m \in L} a_m$. Define $\pi_L : \mathbb{Z} \to L$ such that $z \equiv \pi_L(z) \pmod{\ell}$. Let $L := \{1, 2, \dots, \ell\}$ and $a_1, a_2, \dots, a_\ell \in \mathbb{R}$ and $S := \sum_{m \in L} a_m$. Define $\pi_I : \mathbb{Z} \to L$ such that $z \equiv \pi_I(z) \pmod{\ell}$.

Lemma (Goes up and stays up)

If $S \ge 0$ then there is a $j \in L$ such that for all $i \in \mathbb{N}$ the partial sum $s_{j,i} := \sum_{m=0}^{i-1} a_{\pi_L(j+m)} \ge 0.$ Let $L := \{1, 2, \dots, \ell\}$ and $a_1, a_2, \dots, a_\ell \in \mathbb{R}$ and $S := \sum_{m \in L} a_m$. Define $\pi_L : \mathbb{Z} \to L$ such that $z \equiv \pi_L(z) \pmod{\ell}$.

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$$s_{j,i}:=\sum_{m=0}^{r}a_{\pi_L(j+m)}\geq 0.$$

i	1	2	3	4	5	6	7
ai	2	-3	4	1	-5	3	2
s _{1,i}	2	-1	3	4	-1	2	4
s _{6,i}	3	5	7	4	8	9	4

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S 6, <i>i</i>	3	5	7	4	8	9	4

Corollary

Assume that there are $k \in \mathbb{N}$ and $\varepsilon \leq 0$ such that for all $j \in L$ there is an $i \leq k$ with $s_{j,i} < \varepsilon$, then $S < \varepsilon \cdot \ell/k$.

Data structure in computer

Illustration



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ld	Ε	F	<i>F</i> ⁻¹	Rel
1	2			*
2	1	3		*
3	4		2	*
4	3			*
				*
				*

Illustration



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5	6		4	*
6	5	1		*

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6	5	1		*

Illustration



We trace the pubcrawl and disjoin cases if stuck, until:

• we find a bad cycle (if we return to 1 with starting letter), or

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Illustration



- we find a bad cycle (if we return to 1 with starting letter), or
- a partial sum is negative (keep value!), or

Data structure in computer

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1	2		6	*
2	1	3		*
3	4		2	*
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6	5	1		*

Illustration



- we find a bad cycle (if we return to 1 with starting letter), or
- a partial sum is negative (keep value!), or
- we lose patience.

Data structure in computer

ld	Ε	F	<i>F</i> ⁻¹	Rel
1	2		6	*
2	1	3		*
3	4		2	*
4	3	5		*
5	6		4	*
6	5	1		*

Illustration



We trace the pubcrawl and disjoin cases if stuck, until:

- we find a bad cycle (if we return to 1 with starting letter), or
- a partial sum is negative (keep value!), or
- we lose patience.

Note that we use lower bounds for the vertex valencies!

Max Neunhöffer (University of St Andrews) Generalisations of Small Cancellation Theory

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Since the amount of positive curvature close to the boundary can be bounded from above by an expression in the boundary length, we get a

linear isoperimetric inequality

and thus have proved hyperbolicity.

An example GAP session

Outlook

We want to

- tune our program.
- investigate lots of groups.
- do algorithmic analysis to solve the word problem in practice.
- prove that for every hyperbolic group presentation there is a successful pubcrawl.
- investigate applications to monoids and rewrite systems.
- find more interesting pongos what do they do?
- use this technology to tackle relative hyperbolicity computationally.
- write everything up and publish the theory.
- publish the software as open source.