

# On a recursive decoding algorithm for lattices

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Workshop on lattices, codes and modular forms  
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# Overview

- 1 Introduction
- 2 Iterative lattice decoding
- 3 Upper bounds on the number of lattice points in a small sphere
- 4 Examples

# Lattice Decoding: The Closest Vector Problem (CVP)

- Given a lattice  $L$  in  $\mathbb{R}^n$  and  $\mathbf{x} \in \mathbb{R}^n$ , the CVP consists in finding  $\ell \in L$  such that

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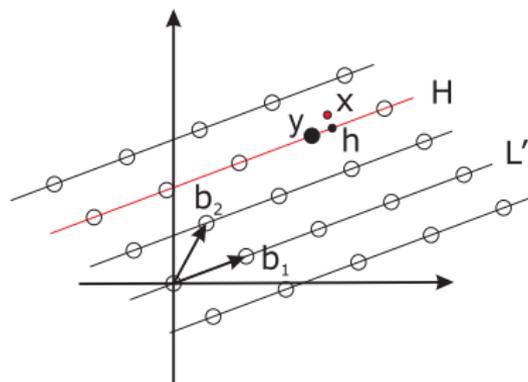
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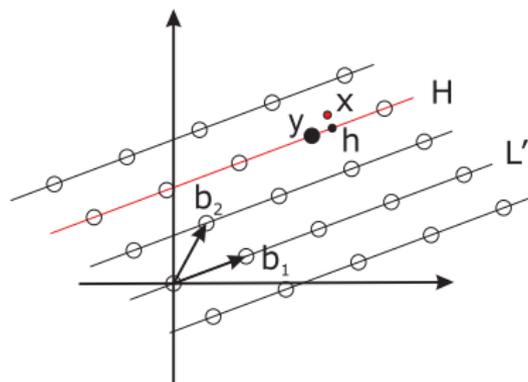
- The best known approximation factor for a deterministic polynomial time algorithm to solve the CVP approximately is  $2^{n(\log \log n)^2 / 2 \log n}$  (Schnorr 1985).

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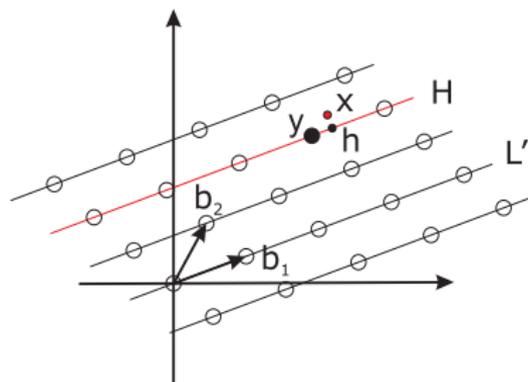
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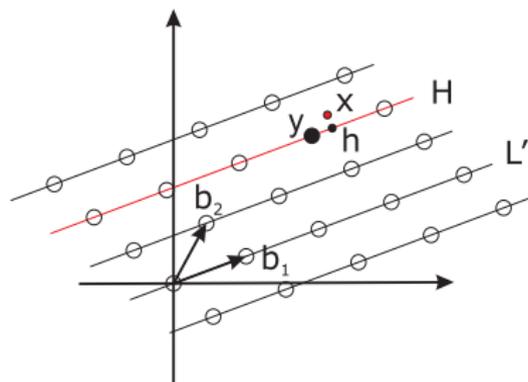
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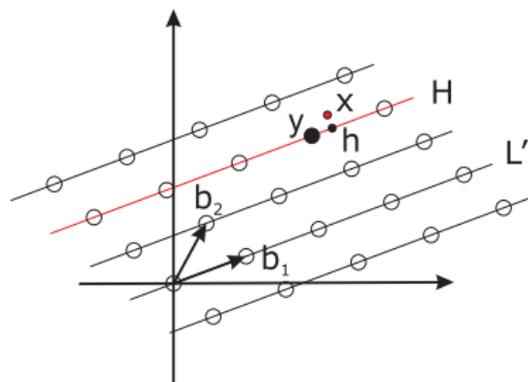
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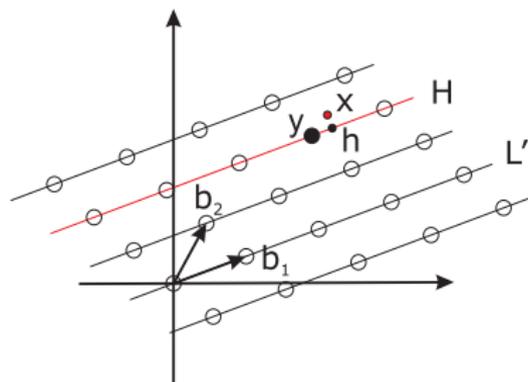
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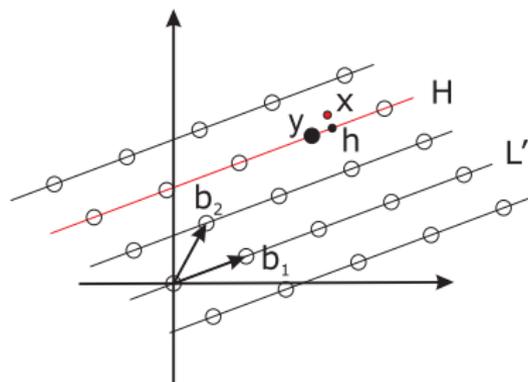
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*Idea:* Generalise BNPP, changing from lattices  $\alpha\mathbb{Z}$  to higher dimensional lattices.

# Iterative lattice decoding

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- *Sphere decoding* (Fincke, Pohst) can be used to compute  $B_r(x_1) \cap W_1$ .

# Approximation factors for Algorithm $\mathcal{A}'$

## Definition

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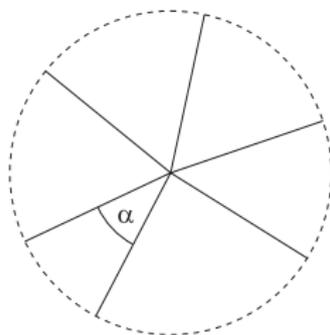
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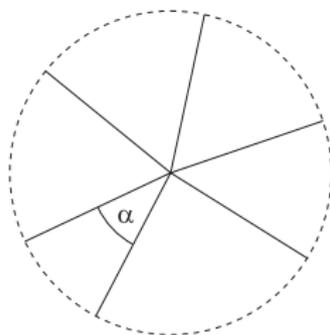
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Question: Can we upper bound  $|B_r(x_1) \cap W_1|$ ?

Bounds on  $|B_r(x) \cap W|$  via spherical codes

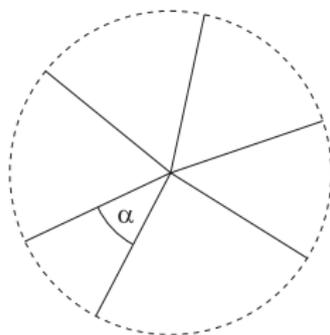
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A *spherical code* in  $\mathbb{R}^s$  is a set  $\mathcal{C}$  of vectors of length 1. The minimum angle of  $\mathcal{C}$  is  $\alpha_{\min}(\mathcal{C}) := \min_{c \neq c' \in \mathcal{C}} \angle(c, c')$ .

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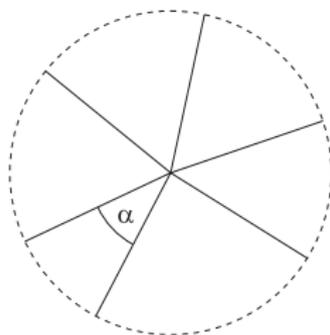


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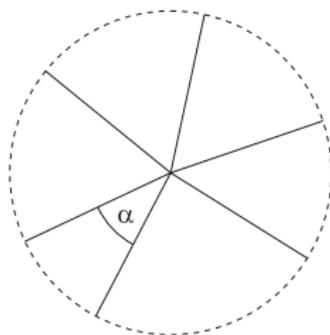


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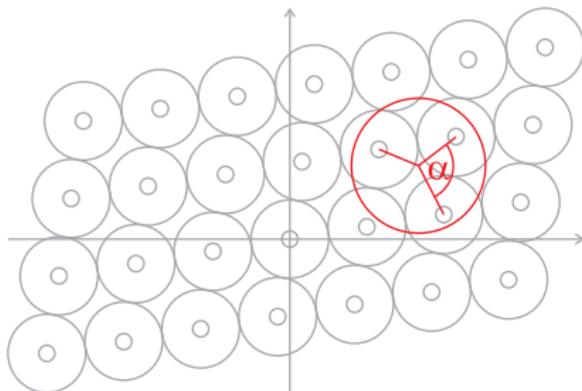
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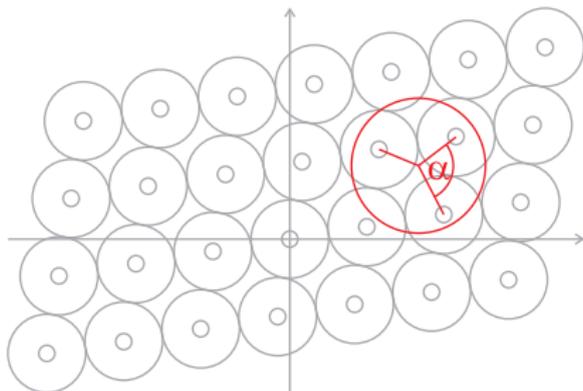
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# Lattices and spherical codes

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## Theorem

Let  $L$  be a lattice in  $\mathbb{R}^s$ . If  $r$  is a real number with  $0 < r \leq 2\rho_L$  then the set

$$\{ |x - z|^{-1} (x - z) \mid z \in B_r(x) \cap L \}$$

is a spherical code with minimum angle  $\alpha = \cos^{-1}(1 - \frac{\rho_L}{r})$ , for every  $x \in \mathbb{R}^s$ .

Examples: Bounds obtained for  $A_n$ ,  $E_n$ ,  $\Lambda_{24}$ ,  $r = \gamma_L$ 

Type	$n$	$\theta$	$A(n, \theta)$	Gaussian bound	for deep holes
A	2	$\frac{2}{3}\pi$	3	3	3
	3	$\frac{\pi}{2}$	6	7	6
	4	$\cos^{-1}(\frac{1}{6})$	10	12	10
	5	$\cos^{-1}(\frac{1}{3})$	$\leq 24$	26	20
	6	$\cos^{-1}(\frac{5}{12})$	$\leq 54$	47	35
	7	$\frac{\pi}{3}$	$\leq 140$	99	70
	8	-	-	188	126
	9	-	-	391	252
E	6	$\cos^{-1}(\frac{1}{4})$	27	37	27
	7	$\cos^{-1}(\frac{1}{3})$	56	84	56
	8	$\frac{\pi}{2}$	16	77	16
Leech	24	$\frac{\pi}{2}$	48	974	48

## Example: Nebe's extremal even unimodular lattice $\Lambda_{72}$

- $\Lambda_{72}$  is obtained from a polarisation  $(\alpha(\Lambda_{24}), \beta(\Lambda_{24}))$  of the Leech lattice  $\Lambda_{24}$ , where  $\alpha, \beta \in \text{End}(\Lambda_{24})$  such that  $\alpha^2 - \alpha + 2 = 0$ ,  $\beta = 1 - \alpha$  and  $(\alpha(x), y) = (x, \beta(y))$  for all  $x, y \in \mathbb{R}^{24}$ :

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- Algorithm  $\mathcal{A}$ : time increased by at most  $|\mathcal{B}_{\sqrt{2}}(x_1) \cap \Lambda_{24}| \leq 48$ , approximation factor of  $\sqrt{7}$ , using sphere decoding with  $r = \sqrt{2} = \sqrt{\mu(\Lambda_{24})}$ .

Thank you very much for your attention!