

# Algorithmic Generalisations of Small Cancellation Theory

Max Neunhöffer



joint work with Jeffrey Burdges, Stephen Linton,  
Richard Parker and Colva Roney-Dougal

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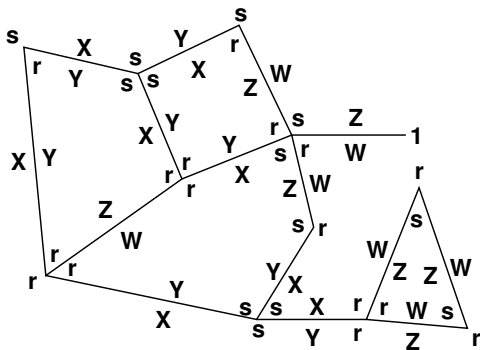
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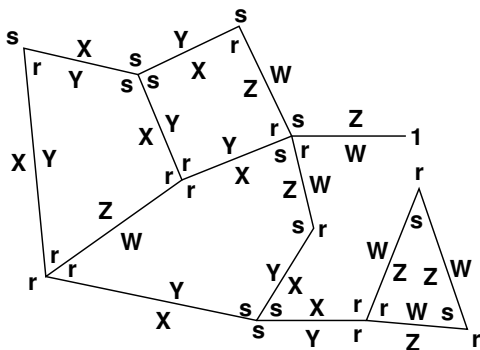
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Can we solve the word problem?

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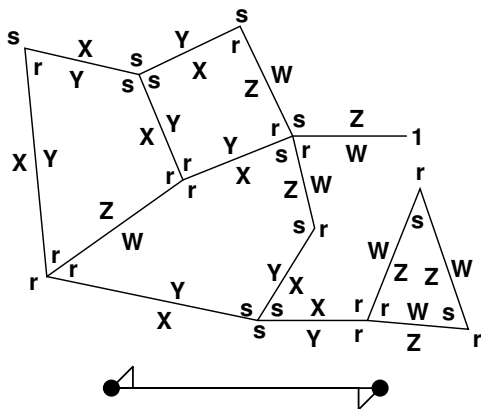


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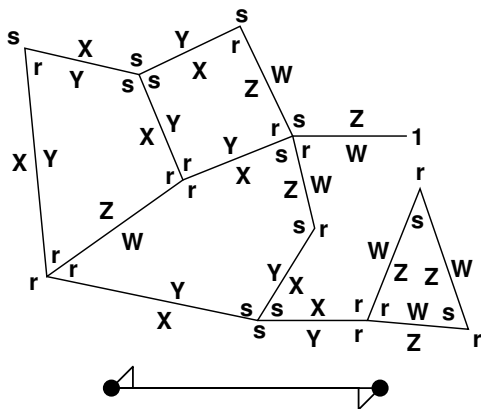
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Each half-edge is labelled at the start vertex **and** along the half-edge.

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## Problem (Diagram boundary problem)

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## Problem (Isoperimetric inequality)

*Algorithmically find and prove a function  $\mathcal{D} : \mathbb{N} \rightarrow \mathbb{N}$ , such that for every cyclic word  $w$  of length  $k$  that is the boundary label of a diagram,*

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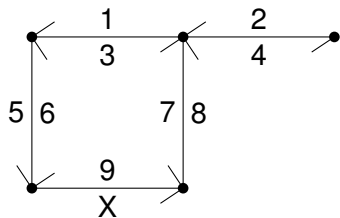
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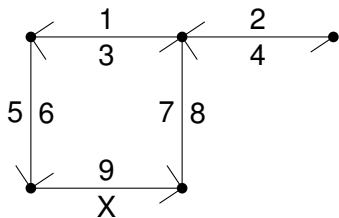
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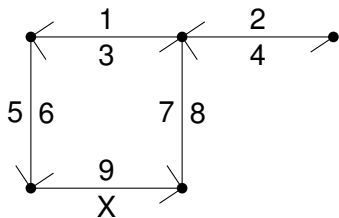
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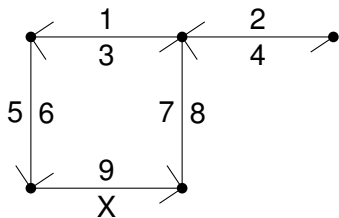
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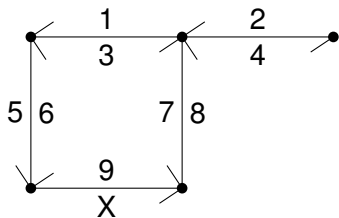


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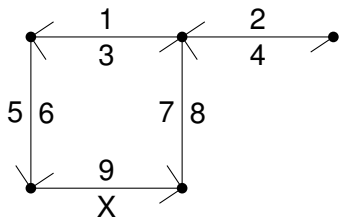
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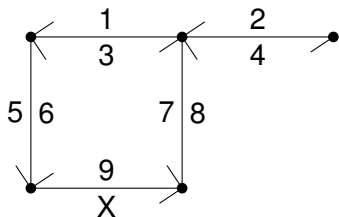
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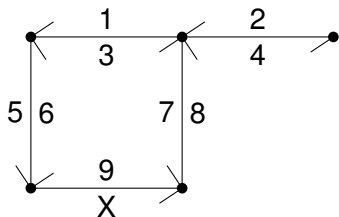
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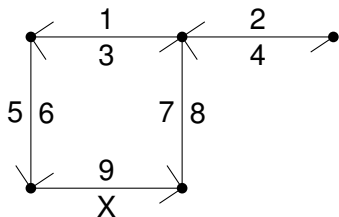
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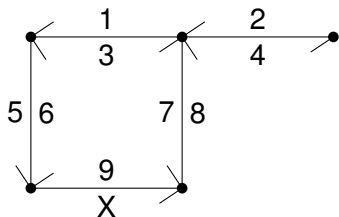
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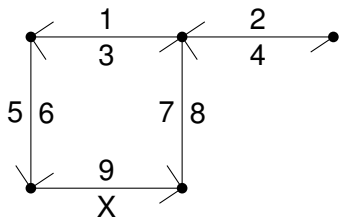
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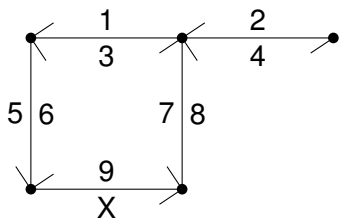
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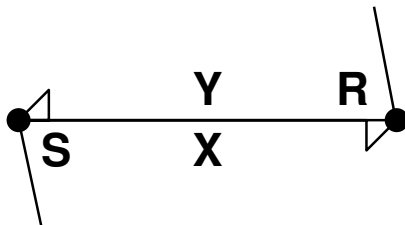
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## Rules for the labels

We label every **half-edge** with **two symbols**,

- one for the **corner** to the right of where it starts, and
- one for the **right hand side** of it:



We now need **rules** for the **corner labels** and the **edge labels**.

## Definition (Pongos)

A **pongo** is a set  $P$  with a subset  $P_+ \subset P$ , such that  $P_0 := P \dot{\cup} \{0\}$  is a semigroup with 0 and:

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Using a finite pongo is equivalent to using a finite state automaton.

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(For the experts:

This is a generalisation of the rules of **van Kampen diagrams**.)

## Definition (Valid diagram)

Let  $P$  be a pongo and  $A$  be an edge alphabet. A **valid diagram** is: an  $n \in \mathbb{N}$  and **three permutations**  $E, F, V \in S_n$  and a **labelling function**  $\ell : \{1, \dots, n\} \rightarrow P \times A, x \mapsto (\ell_P(x), \ell_A(x))$ , such that

- $EFV = 1$ ,
- $E$  is a **fixed point free involution**,
- $\langle E, F \rangle$  is a **transitive** subgroup of  $S_n$ ,
- the **total number of cycles** in  $E, F$  and  $V$  is  $n + 2$ ,
- $\ell_P(x) \cdot \ell_P(xV) \cdot \ell_P(xV^2) \cdot \dots \in P_+$  **for every  $V$ -cycle**  $x \langle V \rangle$ , and
- $\ell_A(xE) = \overline{\ell_A(x)}$  for all  **$E$ -cycles**  $(x, xE)$ .

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If there is a **linear  $\mathcal{D}$** , we call  $(P, A, R)$  **hyperbolic**.

$G := \langle S, R, T \mid SR, T^2, S^3, (ST)^7, (STS^2T)^{13} \rangle$  can be studied by:

$$P = \{S, R, 1\} \text{ with } P_+ = \{1\} \text{ and } SR = RS = 1, SS = R, RR = S$$

$$A = \{T\} \text{ with } \bar{T} = T$$

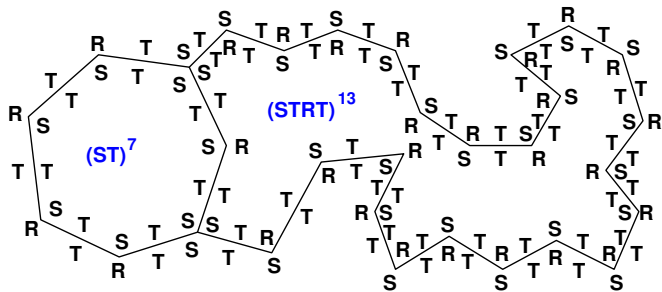
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You just have to chose the right pongo and edge alphabet!

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**Euler's formula/genus condition**

The **total sum** of our **combinatorial curvature** is always  $+1$ .

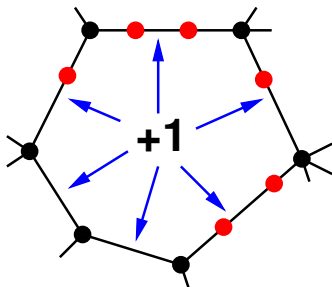
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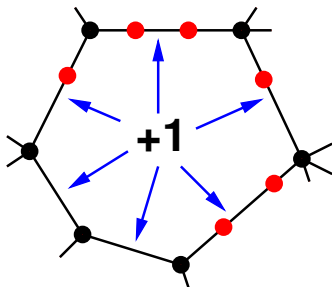
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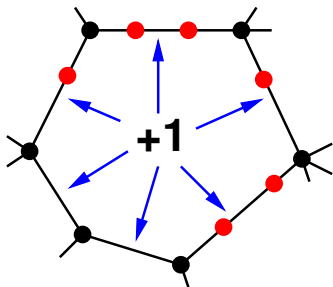
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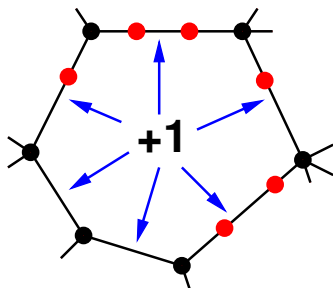
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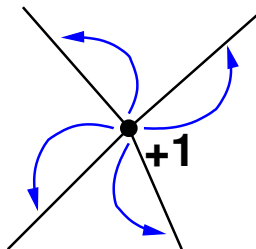
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$\Delta$  describes a step of the crawler, we sum curvature over  $\langle \Delta \rangle$ -orbits.

Let  $L := \{1, 2, \dots, \ell\}$  and  $a_1, a_2, \dots, a_\ell \in \mathbb{R}$  and  $S := \sum_{m \in L} a_m$ .

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$i$	1	2	3	4	5	6	7
$a_i$	2	-3	4	1	-5	3	2
$s_{1,i}$	2	-1	3	4	-1	2	4
$s_{6,i}$	3	5	7	4	8	9	4



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### Corollary

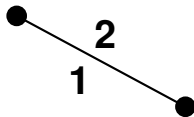
Assume that there are  $k \in \mathbb{N}$  and  $\varepsilon \leq 0$  such that for all  $j \in L$  there is an  $i \leq k$  with  $s_{j,i} < \varepsilon$ , then  $S < \varepsilon \cdot \ell/k$ .

# Search for bad orbits of pubcrawl “EFEFE”

Data structure in computer

Id	$E$	$F$	$F^{-1}$	Rel
1	2			*
2	1			*
				*
				*
				*
				*

Illustration



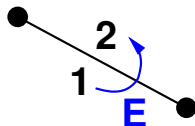
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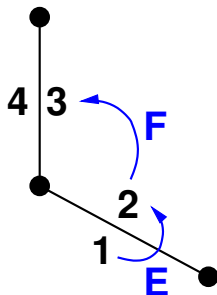
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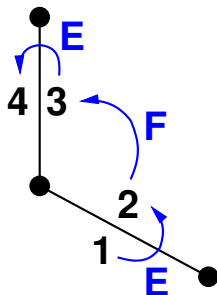
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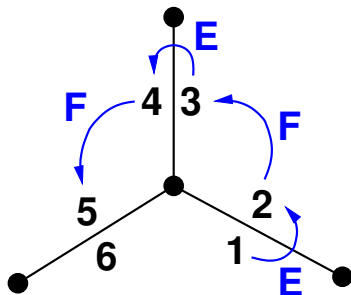
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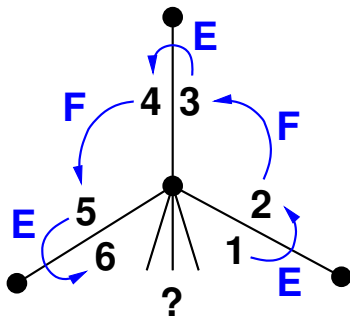
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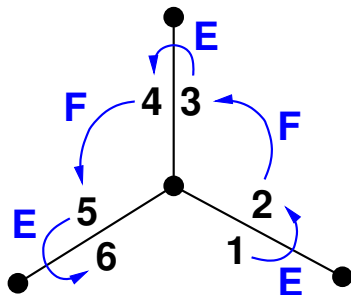
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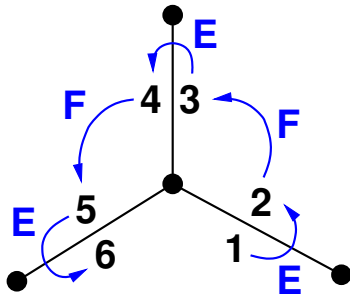


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2	1	3		*
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4	3	5		*
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6	5	1		*

Illustration



We trace the pubcrawl and disjoin cases if stuck, until:

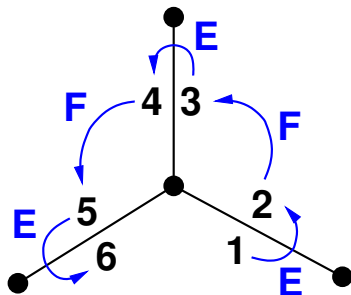
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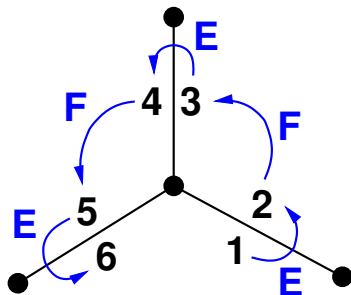
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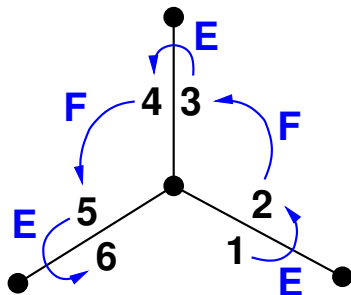
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Note that we use lower bounds for the vertex valencies!

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e.g.:  $\langle S, T \mid S^3, T^2, (ST)^7, (STS^2T)^{13} \rangle$  is hyperbolic.

# Outlook and plans

We want to

- investigate more ways of redistributing curvature.
- determine whether for every presentation of a hyperbolic group there is a successful curvature-redistribution scheme
  - easy for random presentations with low Gromov density.
- sort out details for a version for relative hyperbolicity.
- investigate applications to monoids and rewrite systems.
- find more interesting pongos — what do they do?
- generalise to “flat” jigsaw puzzles.
- develop further algorithms to solve the word problem, after proving the isoperimetric inequality.
- investigate lots of examples: send us your groups!