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Orbits and Double Cosets

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Group actions and orbits

Let *G* be a group acting from the right on a set *X*:

 $A: X \times G \rightarrow X$ ("action function")

with A(x, 1) = x and A(x, gh) = A(A(x, g), h) for all $x \in X$ and all $g, h \in G$.

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Notation

Write xg for A(x,g) and xgh for A(x,gh) = A(A(x,g),h).

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Notation

Write xg for A(x,g) and xgh for A(x,gh) = A(A(x,g),h). Write xG for $\{xg \mid g \in G\}$ and call A transitive if xG = X.

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Write xg for A(x, g) and xgh for A(x, gh) = A(A(x, g), h). Write xG for $\{xg \mid g \in G\}$ and call A transitive if xG = X. Call xG the orbit of x under G.

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Write xg for A(x, g) and xgh for A(x, gh) = A(A(x, g), h). Write xG for $\{xg \mid g \in G\}$ and call A transitive if xG = X. Call xG the orbit of x under G. Call Stab_G(x) := $\{g \in G \mid xg = x\} < G$ the stabiliser.

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Example

Let H < G, then

• *H* acts on *G* by $A: G \times H \rightarrow G, (g, h) \mapsto gh$.

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Example

Let H < G, then

- *H* acts on *G* by $A: G \times H \rightarrow G, (g, h) \mapsto gh$.
- *G* acts on the right cosets $X := \{Hg \mid g \in G\}$ by $A : X \times G \rightarrow X, (Hg, g') \mapsto Hgg'.$

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Orbit-Stabiliser Theorem/Double cosets

Theorem (Orbit-Stabiliser)

Let G act transitively on X and let $S := Stab_G(x)$ for some $x \in X$. Then $|G| = |X| \cdot |S|$ and

$$\{ egin{array}{cccc} Sg \mid g \in G \} & \longrightarrow & X \ Sg & \longmapsto & xg \end{array}$$

is well-defined and is a bijection.

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Orbit-Stabiliser Theorem/Double cosets

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is well-defined and is a bijection.

Definition (Double cosets)

Let $H, K \leq G$ be two subgroups. Then

 $HgK := \{hgk \mid h \in H, k \in K\}$

is called the *H*-*K*-double coset of *g*.

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see other window

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7

Input: $G = \langle g_1, \ldots, g_k \rangle$ acting on X and $x \in X$. • Assign list L := [x] and i := 1While i < Length(L) do</p> For *j* in [1, 2, ..., k] do 3 Assign $y := L[i]g_i$ 4 If $y \notin L$ then 5 6 Append y to the end of L Assign i := i + 1

Algorithm: ENUMERATEORBIT

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Fact (Correctness and termination)

Algorithm: ENUMERATEORBIT

If this terminates, then L contains the complete orbit xG.

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Fact (Correctness and termination)

Algorithm: ENUMERATEORBIT

If this terminates, then L contains the complete orbit xG. If xG is finite, then the algorithm terminates.

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If this terminates, then L contains the complete orbit xG. If xG is finite, then the algorithm terminates.

Comment (Performance)

Crucial: Check efficiently if $y \notin L$.

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Crucial: Check efficiently if $y \notin L$.

 \implies use hashing technique

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Breadth first search — Schreier tree



Tree is discovered row by row.

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Breadth first search — Schreier tree



Tree is discovered row by row.

For each point we get a word in the generators.

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Breadth first search — Schreier tree



Tree is discovered row by row.

For each point we get a word in the generators.

These words are shortest possible!

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Assume we run the standard orbit algorithm for X = xG.

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Computing the stabiliser

Assume we run the standard orbit algorithm for X = xG.

Fact (Schreier generators)

Whenever we apply a generator g to a point xw (w a word in the generators) and find that y := xwg is already known, it must be of the form xw' for a known word w'.

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Whenever we apply a generator g to a point xw (w a word in the generators) and find that y := xwg is already known, it must be of the form xw' for a known word w'. Then wgw'^{-1} fixes x and thus is contained in $Stab_G(x)$.

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Theorem (Schreier's Lemma)

All these wgw'^{-1} together generate $Stab_G(x)$.

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Computing the stabiliser

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Theorem (Schreier's Lemma)

All these wgw'^{-1} together generate $Stab_G(x)$.

Problem

There can be many such Schreier generators.

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The Orbit-Stabiliser-Algorithm

Algorithm: ENUMERATEORBITWITHSTABILISER

Input: $G = \langle g_1, \ldots, g_k \rangle$ acting on X and $x \in X$. • Assign list L := [x] and i := 1 and $S := \{1\}$ While i < Length(L) do</p> For *j* in [1, 2, ..., k] do 3 4 Assign $y := L[i]g_i$ 6 If $y \notin L$ then 6 Append y to the end of L 1 else Assign $S := \langle S, wg_i w'^{-1} \rangle$ 8 9 Assign i := i + 1

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Assume we want to find *S*-*H*-double coset representatives for S, H < G.

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Double cosets

Assume we want to find *S*-*H*-double coset representatives for *S*, H < G. Find a transitive action of *G* on *X* with $S = \text{Stab}_G(x)$ for some $x \in X$.

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Assume we want to find *S*-*H*-double coset representatives for *S*, H < G. Find a transitive action of *G* on *X* with $S = \text{Stab}_G(x)$ for some $x \in X$.

Theorem

In the above situation the map

$$\begin{array}{rcl} F: & \{SgH \mid g \in G\} & \longrightarrow & \{yH \mid y \in X\} \\ & SgH & \longmapsto & xgH \end{array}$$

between the set of S-H-double cosets and the set of H-suborbits is well-defined and is a bijection.

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 \implies We enumerate *xG* and then find all *H*-orbits in there.

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between the set of S-H-double cosets and the set of H-suborbits is well-defined and is a bijection.

 \implies We enumerate *xG* and then find all *H*-orbits in there. Without a better idea, we would simply enumerate *H*-orbits of points in *xG* which we have not yet covered.

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between the set of S-H-double cosets and the set of H-suborbits is well-defined and is a bijection.

Proof:

• SgH = Sg'H iff g' = sgh for some $s \in S$, $h \in H$.

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Proof:

- SgH = Sg'H iff g' = sgh for some $s \in S$, $h \in H$.
- In that case xgH = xsghH. Thus *F* is well-defined.

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Proof:

- SgH = Sg'H iff g' = sgh for some $s \in S$, $h \in H$.
- In that case xgH = xsghH. Thus *F* is well-defined.
- If xgH = xg'H, then there is an $h \in H$ such that xgh = xg' and thus ghg'^{-1} fixes x and lies in S. Thus g' = sgh for some $s \in S$ and some $h \in H$ and F is injective.

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- If xgH = xg'H, then there is an $h \in H$ such that xgh = xg' and thus ghg'^{-1} fixes x and lies in S. Thus g' = sgh for some $s \in S$ and some $h \in H$ and F is injective.
- *F* is surjective since the action is transitive.

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Storing U-suborbits

U < G a helper subgroup \longrightarrow archive *U*-suborbits!

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• given $x \in X$, store xU and compute |xU|

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Storing U-suborbits

U < G a helper subgroup \longrightarrow archive *U*-suborbits! We want:

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- given $z \in X$, decide whether z lies in a stored xU

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- given $x \in X$, store xU and compute |xU|
- given $z \in X$, decide whether z lies in a stored xU

To this end, let $\overline{}: X \to Y$ be a homomorphism of *U*-sets:

enumerate Y completely

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Storing U-suborbits

U < G a helper subgroup \longrightarrow archive *U*-suborbits! We want:

- given $x \in X$, store xU and compute |xU|
- given $z \in X$, decide whether z lies in a stored xU

- enumerate Y completely
- choose one element in each U-orbit of Y arbitrarily

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Storing U-suborbits

U < G a helper subgroup \longrightarrow archive *U*-suborbits! We want:

- given $x \in X$, store xU and compute |xU|
- given $z \in X$, decide whether z lies in a stored xU

- enumerate Y completely
- choose one element in each U-orbit of Y arbitrarily
- call these U-minimal

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- for $y \in Y$, store a $u_y \in U$ such that yu_y is *U*-minimal

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- for $y \in Y$, store a $u_y \in U$ such that yu_y is *U*-minimal
- for *U*-minimal $y \in Y$, store generators of $\operatorname{Stab}_U(y)$

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- call $x \in X$ *U*-minimal, if $\bar{x} \in Y$ is *U*-minimal

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Storing U-suborbits

U < G a helper subgroup \longrightarrow archive *U*-suborbits! We want:

- given $x \in X$, store xU and compute |xU|
- given $z \in X$, decide whether z lies in a stored xU

To this end, let $\overline{}: X \to Y$ be a homomorphism of *U*-sets:

- enumerate Y completely
- choose one element in each U-orbit of Y arbitrarily
- call these U-minimal
- for $y \in Y$, store a $u_y \in U$ such that yu_y is *U*-minimal
- for *U*-minimal $y \in Y$, store generators of $\text{Stab}_U(y)$
- call $x \in X$ *U*-minimal, if $\bar{x} \in Y$ is *U*-minimal

Algorithm

Store xU by storing all *U*-minimal elements in xU.

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Storing U-suborbits II

If $x \in X$ is *U*-minimal (i.e. $\bar{x} \in Y$ is *U*-minimal), then

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Storing U-suborbits II

If $x \in X$ is *U*-minimal (i.e. $\bar{x} \in Y$ is *U*-minimal), then $x \operatorname{Stab}_U(\bar{x})$ is the set of *U*-minimal elements in xU.

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If $x \in X$ is *U*-minimal (i.e. $\bar{x} \in Y$ is *U*-minimal), then $x \operatorname{Stab}_U(\bar{x})$ is the set of *U*-minimal elements in xU.

Algorithm (Storing *xU*)

Input: $x \in X$ look up $u_{\bar{x}}$ and compute $z := xu_{\bar{x}}$ enumerate and store $z\operatorname{Stab}_U(\bar{z})$ find $\operatorname{Stab}_U(z) \leq \operatorname{Stab}_U(\bar{z})$ and thus |zU| = |xU|

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Algorithm (Looking up $z \in X$)

Input: $z \in X$, some stored xUlook up $u_{\overline{z}}$ and compute $w := zu_{\overline{z}}$ look up w in list of stored points $z \in xU$ iff w already stored

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Orbit by suborbits

Algorithm (Orbit by suborbits)

```
Input: G = \langle g_1, \ldots, g_r \rangle acting on X, x \in X
store xU and set I := [x]
repeat forever:
     for z in I:
          for g in [g_1, ..., g_r]:
               if zgU already stored:
                     compute stabiliser element
               else:
                     store zaU
                     append zg to l
     exit if orbit and stabiliser ready
```

Output: I, U-suborbits, generators for $Stab_G(x)$

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               if zgU already stored:
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                    store zaU
                    append zg to l
     exit if orbit and stabiliser ready
     for z in I:
          for u in generators of U:
               append zu to I
Output: I, U-suborbits, generators for Stab_G(x)
```

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Finding homomorphisms

Let G act linearly on a F-vectorspace M:

 $\rho: G \to \operatorname{End}_F(M)$

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Finding homomorphisms

Let G act linearly on a F-vectorspace M:

 $\rho: G \to \operatorname{End}_F(M)$

N < M a *G*-invariant subspace, $\pi : M \rightarrow M/N$ the canonical map.

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Finding homomorphisms

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Then the following diagram commutes for all $g \in G$:



with the induced action on M/N.

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Then the following diagram commutes for all $g \in G$:



with the induced action on M/N.

The same holds for the projective action, if we replace

- M by $\mathbb{P}(M)$ and
- $\mathbb{P}(M/N)$ by $\mathbb{P}(M/N) \cup \{0\}$.

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Advantages and Problems

Advantages:

• Saves both time and space.

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Advantages and Problems

Advantages:

- Saves both time and space.
- Can be iterated to use a chain of helper subgroups.

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Advantages and Problems

Advantages:

- Saves both time and space.
- Can be iterated to use a chain of helper subgroups.
- Still provides a sort of Schreier tree.

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Advantages and Problems

Advantages:

- Saves both time and space.
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- Still provides a sort of Schreier tree.
- Gives access to giant orbits.

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Problems:

• Needs helper subgroup U.

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Advantages and Problems

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- Can be iterated to use a chain of helper subgroups.
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Problems:

- Needs helper subgroup U.
- Needs homomorphism.
- Needs mostly manual search and preparation.

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Advantages and Problems

Advantages:

- Saves both time and space.
- Can be iterated to use a chain of helper subgroups.
- Still provides a sort of Schreier tree.
- Gives access to giant orbits.

Problems:

- Needs helper subgroup U.
- Needs homomorphism.
- Needs mostly manual search and preparation.
- Sometimes helper subgroups do not exist.

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The End

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