Max Neunhöffer

The problem

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What can go wrong?

Finding normal subgroups of even order

Max Neunhöffer



University of St Andrews

Nikolaus-Blockseminar Aachen, 12.12.2009

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What can go wrong?

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Problem

Let $1 < N \triangleleft G = \langle g_1, \dots, g_k \rangle$ be a finite group and N be a normal subgroup.

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Problem

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What can go wrong?

The problem

Problem

Let $1 < N \triangleleft G = \langle g_1, \dots, g_k \rangle$ be a finite group and N be a normal subgroup. Produce a non-trivial element of N as a word in the g_i

• Assume no more knowledge about G or N.

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What can go wrong?

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- Assume no more knowledge about G or N.
- I shall tell you soon why we want to do this.

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Problem

- Assume no more knowledge about G or N.
- I shall tell you soon why we want to do this.
- We are looking for a randomised algorithm.

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Problem

- Assume no more knowledge about G or N.
- I shall tell you soon why we want to do this.
- We are looking for a randomised algorithm.
- Assume we can generate uniformly distributed random elements in *G*.

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Problem

- Assume no more knowledge about G or N.
- I shall tell you soon why we want to do this.
- We are looking for a randomised algorithm.
- Assume we can generate uniformly distributed random elements in *G*.
- "High probability" means for the moment "higher than 1/[G:N]".

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What can go wrong?

Reduction in the imprimitive case

One case in the Matrix Group Recognition Project is:

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What can go wrong?

Reduction in the imprimitive case

One case in the Matrix Group Recognition Project is:

Situation

Let $G \leq \operatorname{GL}_n(\mathbb{F}_q)$ acting linearly on $V := \mathbb{F}_q^{1 \times n}$, such that V is absolutely irreducible.

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What can go wrong?

Reduction in the imprimitive case

One case in the Matrix Group Recognition Project is:

Situation

Let $G \leq \operatorname{GL}_n(\mathbb{F}_q)$ acting linearly on $V := \mathbb{F}_q^{1 \times n}$, such that V is absolutely irreducible. Assume there is N with $Z(G) < N \triangleleft G$ such that

$$V|_N = W_1 \oplus W_2 \oplus \cdots \oplus W_k,$$

all W_i are invariant under N, and

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$$V|_N = W_1 \oplus W_2 \oplus \cdots \oplus W_k,$$

all W_i are invariant under N, and G permutes the W_i transitively. Then there is a homomorphism $\varphi : G \to S_k$.

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We can compute the homomorphism once *N* is found.

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$$V|_N = W_1 \oplus W_2 \oplus \cdots \oplus W_k,$$

all W_i are invariant under N, and G permutes the W_i transitively. Then there is a homomorphism $\varphi : G \to S_k$.

We can compute the homomorphism once *N* is found.

Since we can compute normal closures, our initial problem is exactly, what we need to do.

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What can go wrong?

Finding even order normal subgroups

Theorem

Let $1 < N \leq G$ with $2 \mid |N|$.

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What can go wrong?

Finding even order normal subgroups

Theorem

Let
$$1 < N \leq G$$
 with $2 \mid |N|$.
Let $1 \neq x \in G \setminus Z(G)$ with $x^2 = 1$.

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What can go wrong?

Finding even order normal subgroups

Theorem

Let
$$1 < N \leq G$$
 with $2 | |N|$.
Let $1 \neq x \in G \setminus Z(G)$ with $x^2 = 1$.
Then, for $C := C_G(x)$, we have:

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What can go wrong?

Finding even order normal subgroups

Theorem

```
Let 1 < N \trianglelefteq G with 2 | |N|.
Let 1 \neq x \in G \setminus Z(G) with x^2 = 1.
Then, for C := C_G(x), we have:
1 < C \cap N \trianglelefteq C and
2 | |C \cap N|.
```

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Let 1 < N \leq G with 2 | |N|.
Let 1 \neq x \in G \setminus Z(G) with x^2 = 1.
Then, for C := C_G(x), we have:
1 < C \cap N \leq C and
2 | |C \cap N|.
```

Proof: We have xNx = N and |N| is even.

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Let 1 < N \leq G with 2 | |N|.
Let 1 \neq x \in G \setminus Z(G) with x^2 = 1.
Then, for C := C_G(x), we have:
1 < C \cap N \leq C and
2 | |C \cap N|.
```

Proof: We have xNx = N and |N| is even. The orbits of $\langle x \rangle$ on *N* have lengths 1 and 2, so there must be an even number of orbits of length 1.

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In particular, $C \cap N$ contains an involution.

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Let 1 \neq x \in G \setminus Z(G) with x^2 = 1.
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1 < C \cap N \leq C and
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```

Proof: We have xNx = N and |N| is even. The orbits of $\langle x \rangle$ on *N* have lengths 1 and 2, so there must be an even number of orbits of length 1.

In particular, $C \cap N$ contains an involution.

That is, we can replace (N, G) with $(C \cap N, C)$ and use the statement again, provided we find another non-central involution.

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What can go wrong?

Finding $N \triangleleft G$

We want to find an *N* with $1 < N \leq G$ and 2 ||N|, or conclude that there is none.

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What can go wrong?

Finding $N \triangleleft G$

We want to find an *N* with $1 < N \leq G$ and 2 | |N|, or conclude that there is none.

Algorithm 1: INVOLUTIONDESCENT

Initialise H := G. Then

• Find a non-central involution $x \in H$. If none found, goto 4.

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Algorithm 1: INVOLUTIONDESCENT

- Find a non-central involution $x \in H$. If none found, goto 4.
- **2** Compute its involution centraliser $C := C_H(x)$.

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Algorithm 1: INVOLUTIONDESCENT

- Find a non-central involution $x \in H$. If none found, goto 4.
- **2** Compute its involution centraliser $C := C_H(x)$.
- Replace H with C and goto 1.

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- So For all $1 \neq x \in D$: Test if $\langle x^G \rangle \neq G$.

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- So For all $1 \neq x \in D$: Test if $\langle x^G \rangle \neq G$.
- If no normal closure is properly contained, conclude that *G* does not contain such an |N| as assumed.

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- So For all $1 \neq x \in D$: Test if $\langle x^G \rangle \neq G$.
- If no normal closure is properly contained, conclude that G does not contain such an |N| as assumed.

We find involutions by powering up random elements.

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What can go wrong?

Computing involution centralisers

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What can go wrong?

Computing involution centralisers

We can compute involution centralisers.

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How do we test if we have a proper normal subgroup?

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- So For all $1 \neq x \in D$: Test if $\langle x^G \rangle \neq G$.
- If no normal closure is properly contained, conclude that G does not contain such an |N| as assumed.

How do we test if we have a proper normal subgroup? What if *D* is large?

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What can go wrong?

Blind descent (Babai, Beals) Let $1 \neq x, y \in G$ and *G* non-abelian.

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What can go wrong?

Blind descent (Babai, Beals)

Let $1 \neq x, y \in G$ and G non-abelian.

Assume at least one of *x*, *y* is contained in a non-trivial proper normal subgroup.

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What can go wrong?

Blind descent (Babai, Beals)

Let $1 \neq x, y \in G$ and G non-abelian.

Assume at least one of *x*, *y* is contained in a non-trivial proper normal subgroup.

We do not know which!

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Aim: Produce $1 \neq z \in G$ that is contained in a non-trivial proper normal subgroup.

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Algorithm 3: BLINDDESCENT

Consider
$$c := [x, y] := x^{-1}y^{-1}xy$$
,
if $c \neq 1$, we take $z := c$.

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Consider
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if $c \neq 1$, we take $z := c$.

If c = 1, the elements x and y commute. If $x \in Z(G)$, take z := x.

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What can go wrong?

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- If c = 1, the elements x and y commute. If $x \in Z(G)$, take z := x.
- Compute generators $\{y_i\}$ for $Y := \langle y^G \rangle$.
 - If some $c_i := [x, y_i] \neq 1$, then take $z := c_i$ as in 1.
 - Otherwise $x \in C_G(Y)$ but $x \notin Z(G)$, thus $Y \neq G$, we take z := y.

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What can go wrong?

Combining Algorithms 1 and 3

Algorithm 4: FINDELMOFEVENNORMALSUBGROUP

Let $G = \langle g_1, \ldots, g_k \rangle \leq \operatorname{GL}(d, q)$.

 Use Algorithm INVOLUTIONDESCENT to produce candidate elements.

(If there are too many central involutions, select some randomly.)

2 Use BLINDDESCENT to combine them.

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- If any of the candidates is in a proper normal subgroup, then the result will be.

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- If any of the candidates is in a proper normal subgroup, then the result will be.

• One non-trivial group element is returned.

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Use Algorithm INVOLUTIONDESCENT to produce candidate elements.

(If there are too many central involutions, select some randomly.)

- **2** Use BLINDDESCENT to combine them.
- If any of the candidates is in a proper normal subgroup, then the result will be.
 - One non-trivial group element is returned.
 - The algorithm is Monte Carlo and could return a wrong result.

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What can go wrong?

Examples

This approach works well in many important cases:

G	N	time
$A_{20} \wr A_{30}$	$A_5^{ imes 30}$	120
$SL(3,3) \wr A_{10} < GL(30,3)$	SL(3,3) ^{×10}	724
$Sp(6,3) \otimes 2.O(7,3) < GL(48,3)$	Sp(6, 3) ⊗ 1	645
(computing projectively)	or $1 \otimes 2.0(7,3)$	
$6.Suz < \mathrm{GL}(12,25)$	central 2	227
S_{100}	A ₁₀₀	165
A ₁₀₀		148
PSL(10,5)		1248
PGL(10,5)	PSL(10,5)	1260

(here we have averaged over 10 runs, times in ms)

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Examples

This approach works well in many important cases:

G	N	time
$A_{20} \wr A_{30}$	$A_5^{ imes 30}$	120
$SL(3,3) \wr A_{10} < GL(30,3)$	SL(3,3) ^{×10}	724
$Sp(6,3) \otimes 2.O(7,3) < GL(48,3)$	Sp(6, 3) ⊗ 1	645
(computing projectively)	or $1 \otimes 2.0(7,3)$	
6.Suz < GL(12, 25)	central 2	227
S_{100}	A ₁₀₀	165
A ₁₀₀		148
PSL(10,5)		1248
PGL(10,5)	PSL(10, 5)	1260

(here we have averaged over 10 runs, times in ms)

The success rate was 100% in all cases (using 200 runs).

Max Neunhöffer

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What can go wrong?

Reductions for imprimitive matrix groups

Situation

Let $G \leq \operatorname{GL}_n(\mathbb{F}_q)$ acting linearly on $V := \mathbb{F}_q^{1 \times n}$, such that V is absolutely irreducible. Assume there is N with $Z(G) < N \triangleleft G$ such that

$$\mathcal{V}|_{\mathcal{N}} = \mathcal{W}_1 \oplus \mathcal{W}_2 \oplus \cdots \oplus \mathcal{W}_k$$

all W_i are invariant under N, and G permutes the W_i transitively. Then there is a homomorphism $\varphi : G \to S_k$.

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 $V|_N = W_1 \oplus W_2 \oplus \cdots \oplus W_k,$

all W_i are invariant under N, and G permutes the W_i transitively. Then there is a homomorphism $\varphi : G \to S_k$.

We use Algorithm FINDELMOFEVENNORMALSUBGROUP, for the result *x*, do:

- compute the normal closure $M := \langle x^G \rangle$,
- use the MeatAxe to check whether $V|_M$ is reducible,
- if $x \in N$, we find a reduction.

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What can go wrong?

What can go wrong?

Actually, lots of things!

• We could have trouble to find elements of even order.

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What can go wrong?

What can go wrong?

- We could have trouble to find elements of even order.
- An order computation could take unpleasantly long.

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What can go wrong?

What can go wrong?

- We could have trouble to find elements of even order.
- An order computation could take unpleasantly long.
- There could be no non-central involutions.

Max Neunhöffer

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What can go wrong?

What can go wrong?

- We could have trouble to find elements of even order.
- An order computation could take unpleasantly long.
- There could be no non-central involutions.
- There could be extremely many central involutions.

Max Neunhöffer

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What can go wrong?

What can go wrong?

- We could have trouble to find elements of even order.
- An order computation could take unpleasantly long.
- There could be no non-central involutions.
- There could be extremely many central involutions.
- We could get an involution centraliser wrong.

Max Neunhöffer

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What can go wrong?

What can go wrong?

- We could have trouble to find elements of even order.
- An order computation could take unpleasantly long.
- There could be no non-central involutions.
- There could be extremely many central involutions.
- We could get an involution centraliser wrong.
- We might not find all non-central involutions.

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What can go wrong?

What can go wrong?

- We could have trouble to find elements of even order.
- An order computation could take unpleasantly long.
- There could be no non-central involutions.
- There could be extremely many central involutions.
- We could get an involution centraliser wrong.
- We might not find all non-central involutions.
- G might not have an even order normal subgroup.